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**Thème**

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# Design and implementation of a new optimized coupled BBR

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## Abstract

An essential element in MPTCP is the congestion control algorithm (CCA), which plays a vital role in regulating the transmission of data across multiple subflows (SFs). However, there are two primary challenges associated with MPTCP CCAs. Firstly, MPTCP flows need to possess an edge over single-path flows. Secondly, MPTCP flows should exhibit fairness, meaning that SFs sharing a common bottleneck should utilize a bandwidth comparable to that of a single-path flow.

Despite the creation of multiple MPTCP congestion control algorithms (CCAs), none of them have managed to overcome these challenges in all scenarios. In response to this, Google introduced the Bottleneck Bandwidth and Round-trip Time (BBR), a novel CCA designed for single-path TCP. BBR utilizes a network model to achieve exceptional throughput while minimizing delays.

To leverage the high performance of BBR, in this work, we adapted this algorithm to be coupled and operate within MPTCP. To achieve this objective, we utilized the principle of the Linked Increase Algorithm (LIA).

This work has successfully published on GitHub SAFARI and BOUFELDJA [2023] as a public repository. The repository serves as a comprehensive demonstration of the project's code, and resources, making it accessible to a wider audience of developers and researchers.

**Keywords:** BBR, MPTCP, TCP, LIA, congestion control.

## Résumé

Un élément essentiel du MPTCP est l'algorithme de contrôle de la congestion (CCA), qui joue un rôle vital dans la régulation de la transmission des données à travers de multiples sous-flux (SF). Cependant, les CCA du MPTCP posent deux problèmes majeurs. Premièrement, les flux MPTCP doivent posséder un avantage sur les flux à chemin unique. Deuxièmement, les flux MPTCP doivent être équitables, ce qui signifie que les FS partageant un goulot d'étranglement commun doivent utiliser une largeur de bande comparable à celle d'un flux à chemin unique.

Malgré la création de plusieurs algorithmes de contrôle de la congestion (CCA) pour MPTCP, aucun d'entre eux n'a réussi à surmonter ces difficultés dans tous les scénarios, aucun d'entre eux n'a réussi à surmonter ces défis dans tous les scénarios. C'est pourquoi Google a introduit l'algorithme BBR (Bottleneck Bandwidth and Round-trip Time), Google a introduit le Bottleneck Bandwidth and Round-trip Time (BBR), un nouvel ACC conçu pour le TCP à chemin unique. BBR utilise un modèle de réseau pour atteindre un débit exceptionnel tout en minimisant les délais.

Pour bénéficier des hautes performances de BBR, dans ce travail, nous avons adapté cet algorithme pour le coupler et le faire fonctionner dans MPTCP. Afin d'atteindre cet objectif, nous avons utilisé le principe de l'algorithme Linked Increase (LIA).

Ce travail a été publié avec succès sur GitHub SAFARI and BOUFELDJA [2023] en tant que référentiel public. Le référentiel sert de démonstration complète du code et des ressources du projet, le rendant accessible à un large public de développeurs et de chercheurs.

**Mots clés:** BBR, MPTCP, TCP, LIA, contrôle de congestion

عنصر أساسي في MPTCP هو خوارزمية التحكم في الازدحام (CCA)، والتي تلعب دوراً حيوياً في تنظيم نقل البيانات عبر التدفقات الفرعية المتعددة (SFs). ومع ذلك، هناك نوعان من التحديات الأساسية المرتبطة بخوارزميات التحكم في الازدحام MPTCP. أولاً، يجب أن تمتلك تدفقات MPTCP ميزة على التدفقات أحادية المسار. ثانياً، يجب أن تظهر تدفقات MPTCP الإنصاف، مما يعني أن SFs التي تشترك في عنق زجاجة مشترك يجب أن تستخدم عرض نطاق مشابه لتدفق مسار واحد.

على الرغم من إنشاء خوارزميات متعددة للتحكم في الازدحام MPTCP (CCAs)، لم ينجح أي منهم في التغلب على هذه التحديات في جميع السيناريوهات. رداً على هذا، قدمت Google النطاق الترددي (BBR) Bottleneck Bandwidth and Round-trip Time، وهو CCA جديد مصمم لبرنامج التحكم في الإرسال أحادي المسار. تستخدم BBR نموذج الشبكة لتحقيق إنتاجية استثنائية مع تقليل التأخيرات.

للاستفادة من الأداء العالي لـ BBR، في هذا العمل، قمنا بتكييف هذه الخوارزمية لتكون مقترنة وتعمل ضمن MPTCP. لتحقيق هذا الهدف، استخدمنا مبدأ خوارزمية الزيادة المرتبطة (LIA).

تم نشر هذا العمل بنجاح على GitHub كمستودع عام. يعمل المستودع بمثابة عرض توضيحي شامل لرمز المشروع وموارده، مما يجعله في متناول جمهور عريض من المطورين والباحثين.

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## Acronyms

|                 |  |
|-----------------|--|
| <b>ISO</b>      | International Organization for Standardization     |
| <b>OSI</b>      | Open Systems Interconnection                       |
| <b>IETF</b>     | Internet Engineering Task Force                    |
| <b>ASCII</b>    | American Standard Code for Information Interchange |
| <b>IP</b>       | Internet Protocol                                  |
| <b>TCP</b>      | Transmission Control Protocol                      |
| <b>MPTCP</b>    | Multi-path TCP                                     |
| <b>UDP</b>      | User Datagram Protocol                             |
| <b>SCTP</b>     | Stream Control Transmission Protocol               |
| <b>VLAN</b>     | Virtual Local Area Network                         |
| <b>WLAN</b>     | Wireless Local Area Network                        |
| <b>WIFI</b>     | Wireless Fidelity                                  |
| <b>VRF</b>      | Virtual Routing and Forwarding                     |
| <b>RTT</b>      | Round Trip Time                                    |
| <b>SRTT</b>     | Smoothed Round Trip Time                           |
| <b>CRTT</b>     | Current Round Trip Time                            |
| <b>RTTVAR</b>   | Round Trip Time Variation                          |
| <b>RTO</b>      | Retransmission Time Out                            |
| <b>DSS</b>      | Data Sequence Signal                               |
| <b>ISN</b>      | Initial sequence number                            |
| <b>DSN</b>      | Data sequence number                               |
| <b>SYN</b>      | Synchronize Sequence Number                        |
| <b>FIN</b>      | Finish Flag  |
| <b>MSL</b>      | Maximum Segment Life Time                          |
| <b>MSS</b>      | Maximum Segment Size                               |
| <b>CWND</b>     | Congestion Window                                  |
| <b>RWND</b>     | Receive Window                                     |
| <b>AWND</b>     | Advertise Window                                   |
| <b>Ssthresh</b> | Slow start threshold                               |
| <b>SN</b>       | Sequence Number                                    |
| <b>TSN</b>      | Transmission Sequence Number                       |
| <b>MTU</b>      | Maximum transmission unit                          |

|                  |  |
|------------------|--|
| <b>ECN</b>       | Explicit Congestion Notification                     |
| <b>ECE</b>       | Explicit Congestion Notification Echo                |
| <b>CWR</b>       | Congestion Window Reduce                             |
| <b>AIMD</b>      | Additive Increase Multiplicative Decease             |
| <b>BBR</b>       | Bottleneck Bandwidth and Round-trip propagation time |
| <b>C-MPBBR</b>   | Coupled Multipath BBR                                |
| <b>LIA</b>       | The Linked increase Algorithm                        |
| <b>OLIA</b>      | The opportunistic Linked Increase Algorithm          |
| <b>BALIA</b>     | Balanced Linked Adaptation                           |
| <b>D-OLIA</b>    | Dynamic OLIA   |
| <b>D-LIA</b>     | Dynamic LIA  |
| <b>WVEGAS</b>    | weighted Vegas                                       |
| <b>ADW-BALIA</b> | Adaptive decrease window for balia                   |
| <b>LowRTT</b>    | low round trip time                                  |
| <b>BDP</b>       | Bandwidth-Delay-Product                              |
| <b>RFC</b>       | Request for Comments                                 |
| <b>PDU</b>       | Protocol Data Unit                                   |
| <b>CCA</b>       | Congestion Control Algorithm                         |